



BUDGET COMMITTEE

Christy Perry, Superintendent

AGENDA
BUDGET COMMITTEE MEETING
May 19, 2020
6 p.m.
Electronic, Live-stream

The budget committee meeting will be held electronically due to social distancing guidelines in accordance with the governor's executive orders and COVID-19.

The meeting will be broadcast on CCTV, channel 21. The link to view the meeting:
<https://www.youtube.com/watch?v=YnWjcPTSwG0&feature=youtu.be>

The 2020-21 Proposed Budget is available for review on the district's website:
<https://salkeiz.k12.or.us/budget/adopted-budget/>

1. **CALL TO ORDER** Chairperson
 - a. Committee Attendance

2. **REVIEW OF 2020-21 PROPOSED BUDGET** Superintendent
 - a. Superintendent's Review and Clarifying Comments
 - b. Questions from the Budget Committee

3. **PUBLIC COMMENT RELATED TO THE 2020-21 PROPOSED BUDGET** Chairperson
 - a. The budget committee will hear public comment directly related to the 2020-21 Proposed Budget. Please [click here](#) to submit your written public comment, prerecorded video comment, or to sign up to call in during the meeting. Sign-up for public comment opens with posting of the agenda and closes at 5:30 p.m. the day of the meeting. Guidelines for public comment are listed on the form, with general guidelines available on our website as well.

4. **DELIBERATIONS ON THE 2020-21 PROPOSED BUDGET** Chairperson

5. **BUDGET COMMITTEE MEETING SCHEDULE** Chairperson
 - **Tuesday, May 26:** Public comment, deliberations on proposed budget until approved/recommended to the school board for adoption
 - **Wednesday, May 27 (Tentative – if budget not approved May 26):** Public comment may or may not be received; deliberations on proposed budget until approved/recommended to school board for adoption
 - Additional meetings may be necessary if budget not approved/recommended to school board for adoption by May 27

Meeting dates/times, agendas, and information about opportunities/avenues for public comment will be posted on the district website.

6. **ADJOURNMENT** Chairperson